

# Beginner

- 1) Nature of The Game
- 2) Movement of The Pieces
- 3) Special Move
- 4) How to Attack
- 5) What is Check
- 6) How to get out of Check
- 7) Check Mate
- 8) How to Capture a Piece
- 9) Exchange : Good, Equal & Bad
- 10) Defend your Piece
- 11) Type of Draw
- 12) Stalemate or Checkmate
- 13) Basic Captureing Strategies
- 14) Practice Session

- **REVISSION WILL BE THERE AND SUBJECT HAS TO BE SPLITTED**